Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS ∕minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86≈ MULTIPLE DEPENDENT CLAIM PRESENT OR +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN -14-00 (Column 1) (Column 2) SMALL ENTITY (Column 3) OR SMALL ENTITY CL AIMS HIGHEST ⋖ REMAINING ADDI-NUMBER PRESENT ADDI-**AMENDMENT AFTER** TIONAL **PREVIOUSLY** RATE **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE Total 20 Minus 20 X\$ 9= X\$18= OR Independent 2 Minus 2 FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X43 =X86= OR +145= +290= OR TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 8 REMAINING NUMBER ADDI-PRESENT MENT ADDI-**AFTER** PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE AMEND Total Minus X\$ 9= X\$18= OR Independent Minus FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X43= X86= OR +145= +290= OR TOTAL TOTAL OR-ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI-**AMENDMENT** PRESENT ADDI-AFTER PREVIOUSLY RATE TIONAL **EXTRA** AMENDMENT RATE TIONAL PAID FOR FEE FEE Total : • Minus X\$ 9= X\$18= OR Independent Minus FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X43 =X86= OR +145= +290= If the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR TOTAL TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE ADDIT, FEF The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1. FORM PTO-875 (Rev. 10/03)